



AVENTURA
LIVE TO EXPLORE

**FIELD TRIPS AT
AVENTURA PARKS**

**LET NATURE BE
YOUR CLASSROOM**

FIELD TRIPS THAT MAKE A DIFFERENCE

Aventura experiences create a positive impact on students through adventures and programs rooted in nature.

Years of research reveal that exposure to the natural environment improves children's cognitive development by improving their awareness, reasoning and observation skills.

The Aventura Team has connected experiential learning, our Ghaf tree forest, and life skills with school curriculum into experiences that bring concepts to life as well as build confidence, communication and self-empowerment.

LET NATURE BE YOUR CLASSROOM



AVENTURA

LIVE TO EXPLORE

PARK MAP



1. DISCOVERY PLAY AREA
2. EXPLORADOR
3. RANGERS
4. THRILLER
5. AVENTURA
6. EXTREME

7. SAFETY TRAINING
8. NATURE TRAIL
9. BIRTHDAY PAVILIONS
10. MAIN TICKET OFFICE
11. RETAIL SHOP
12. CHILL ZONE

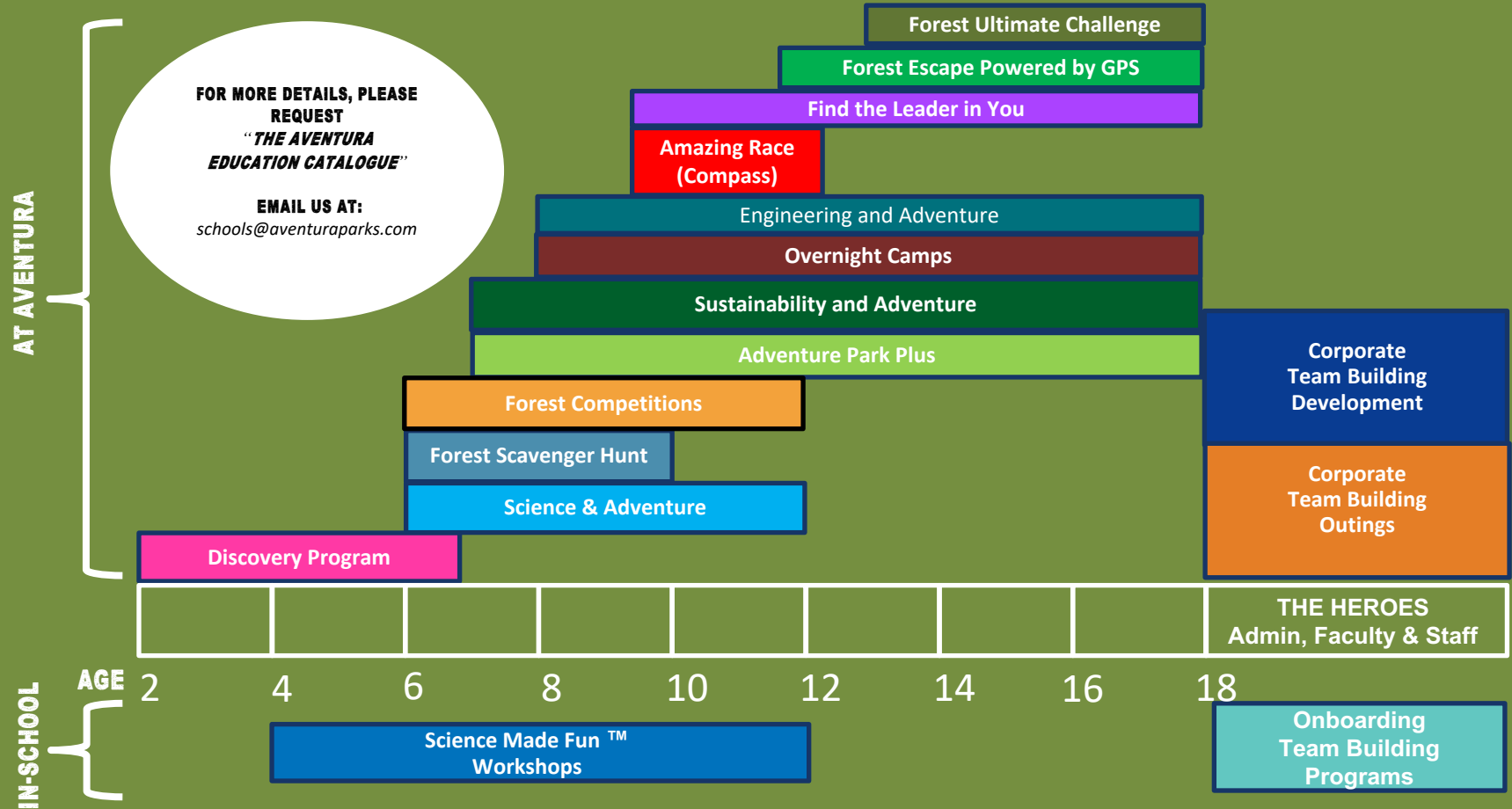
13. THE HUB
14. CAFE
15. TOILET
16. OUTDOOR THEATRE
17. BUNGEE TRAMPOLINE
18. TICKET OFFICE

19. FIRST AID ROOM
20. GREEN CARPET
21. CONFERENCE TENT
22. MISSION IMPOSSIBLE
23. JACOB'S LADDER
24. LEAP OF FAITH

25. CAT WALK
26. TRUST ANGLE
27. THE BELL
28. HIMALAYA

AVENTURA EXPERIENCES THROUGH THE YEARS

AVENTURA
LIVE TO EXPLORE



DISCOVERY PROGRAM

Recommended Age Group: 2-7

Group size: Up to 90 students

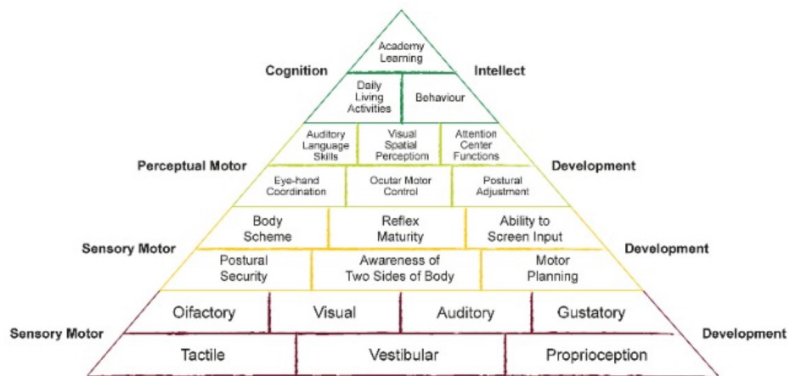
AVENTURA
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Spending time and playing in nature is essential for children's cognitive development. The Aventura Discovery Program combines various activities that help children develop life skills and collaboration. On our Discovery circuit, children encounter diverse opportunities for decision making that stimulate problem solving and creativity. Aventura Discovery focuses on the base of the learning pyramid with vestibular, proprioceptive and tactile activities to encourage the development of finer skills that are needed throughout life, as well as animal interaction and playing in a natural space.



GENERAL CURRICULAR CONNECTIONS:

Nature & Science with Hands-on experiments; **Physical Education**; **Environment & Conservation** with awareness and hands-on activities.



PROGRAM DURATION:

2 hours Program
30 mins Snack & Transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Discovery Program
Snack & Unlimited Water Refills

SCIENCE & ADVENTURE

Recommended Age Group: 6-12

Height Minimum: 1.15M

Group Size: Min 30 Students

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Prepare to embark on a scientific adventure with educational hands-on science activities provided at Aventura Parks while enjoying our Zipline facilities and the beautiful Ghaf tree forest . This program includes science activities for one and a half hours, a one circuit experience in the Aventura Adventure Park for up to one and a half hours, and lunch for half an hour. Selection of the one circuit experience is based on the child's height.

Up to 20 science programs to choose from, that go beyond teaching science standards!

- ✓ Curriculum based
- ✓ Engaging Interactive & Educational
- ✓ Hands-On & Age appropriate
- ✓ Technology & Innovation
- ✓ All supplies included

GENERAL CURRICULAR CONNECTIONS:

Nature & Science: Physical, Life, and Earth Sciences.

Physical Education: Active living and general fitness.

Environment & Conservation: Awareness and hands-on activities.



PROGRAM DURATION:

1.5 hours Science

1.5 hours Adventure Park

1 hours Lunch & Transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Program

Adventure Park Access

Meal & Unlimited Water Refills



FOREST SCAVENGER HUNT

Recommended Age Group: 6-10

Height Minimum: 1.15M

Group size: Minimum 20 students

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Embark on an exciting journey through the Ghaf tree forest with our specially designed Forest Scavenger Hunt, tied directly to Biology and Life Sciences curriculum. This program combines adventure, education, and environmental awareness, offering a unique opportunity to explore nature while fostering teamwork and critical thinking. The hunt is designed for ages 6-10 and can be tailored to other age groups, ensuring that each group faces challenges appropriate to their level of understanding and curiosity.

SAMPLE AGENDA:

30 mins Arrival, Registration and Introduction

60 mins Scavenger Hunt with 1:10 Instructor to student ratio

30 mins Group Discussion & Reflection

30 mins Lunch

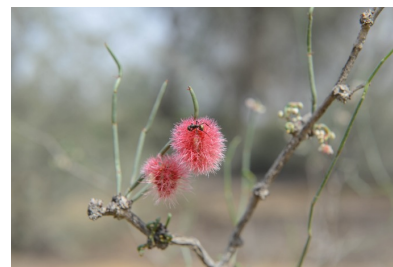
90 mins Adventure Park Fun (1 circuit)

GENERAL CURRICULAR CONNECTIONS:

Biology: Understanding plant and animal life, ecosystems, the power of observation, and biodiversity.

Life Skills: Developing teamwork, critical thinking, and communication skills

Physical Education: Active living and general fitness.



PROGRAM DURATION:

1.5 hours Hunt

1.5 hours Adventure Park

1 hour Lunch & Transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Program

Adventure Park Access

Meal & Unlimited Water Refills



FOREST COMPETITIONS

Recommended Age Group: 6-12

Minimum Height: 1.15M

Group size: 10-240 students

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A fast-paced competition that takes students through activities where they must work together to win. During this team-building competition, participants are briefed regarding the challenge, and they work together through primarily low-rope activities, building their skills of problem solving, collaboration and camaraderie.

While scores are being compiled, a facilitated group discussion helps students process their experience. The winner is announced, and the students may enjoy at least one circuit at the Adventure Park.

Team spirit is essential, and the activities are both challenging and fun!

GENERAL CURRICULAR CONNECTIONS:

Physical Education: Active living and general fitness.

Life Skills: Problem solving, creativity & perseverance.

Wellbeing: Belonging, Connecting.

Teamwork: Collaboration, Communication.



PROGRAM DURATION:

1.5 hours Competition

1.5 hours Adventure Park

1 hour Lunch & Transitions

PRICE CONTACT US

PRICE INCLUDES:

Facilitated Program

Adventure Park Access

Meal & Unlimited Water Refills



ADVENTURE PARK PLUS

Recommended Age Group: 6+

Height Minimum: 1.15M

Group size: Up to 200

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Navigating through rope challenge courses has proven to provide psychological, physical and behavioral benefits and develop positive attitudes and respect towards the natural environment.

Students enjoy our forest with a 25,000 sqm ropes challenge course and learn how it was made.



GENERAL CURRICULAR CONNECTIONS:

Physical Education: Active living and general fitness.

Life Skills: Problem solving, creativity & perseverance.

Engineering: Learn how the park was built.



PROGRAM DURATION:

30 min Program
3 hours Adventure Park
30 mins Lunch

PRICE:

Ages 6-12: AED 180
Ages 13-18: AED 215

INCLUDES:

30-minute Program
Adventure Park Access
Meal & Unlimited Water Refills



SUSTAINABILITY & ADVENTURE

Recommended Age Group: 6-18

Height Minimum: 1.15M

Group size: Up to 120 students

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Aventura Sustainability Programs offer hands on experiences to students of all ages and exposes them to concepts that nurture their curiosity and fascination with the indigenous flora and fauna of the UAE as well as concepts related to urban planning and conservation such as: composting and decomposition, making natural pest control, making paper, water purification, dye extraction from nature, powerful effects of UV radiation, and forest activities. Students will gain an understanding of some of the issues related to water, preservation, and survival of species, including the human species. Programs are adjusted based on age group.

The program includes hands on sustainability activities for one and a half hours and a one circuit experience in the Adventure Park for one and a half hours.

GENERAL CURRICULAR CONNECTIONS:

Nature & Science: Hands-on experiments.

Physical Education: Active living and general fitness.

Environment & Conservation: Awareness and hands-on activities.



PROGRAM DURATION:

1.5 hours Sustainability

1.5 hours Adventure Park

1 hour Lunch & Transitions

PRICE: CONTACT US

PRICE INCLUDES:

Facilitated Program

Adventure Park Access

Meal & Unlimited Water Refills



OVERNIGHT CAMPING

Recommended Age Group: 8-18 years

Height Minimum: 1.25M

Group size: Up to 90 students



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An overnight program where students are challenged and pushed out of their comfort zone. Students learn a myriad of life skills and how to function outside their comfort zone. They will also have time to reflect and journal. **Program themes include Survival; Sustainability; and Wellbeing.** The program includes specially designed facilitated Team Building activities, depending on the theme, where students learn how to set up camp, work together, and build meaningful connections. Students will set up their own camp adhering to environmental and sustainability rules of the park. Meals include Dinner and Breakfast.

Students will also enjoy the obstacles on the Adventure Park ropes course, where they can improve their agility, build their self- confidence and have FUN!.

GENERAL CURRICULAR CONNECTIONS:

Life Skills: Problem solving, creativity & perseverance, collaboration, communication, resource management, strategic thinking, planning.

Character Building: Leadership, Integrity, EQ, CQ, self-awareness.

Teamwork, Nature & Science, Physical Education, Wellbeing, Environment & Conservation.



Please ask for the **OVERNIGHT CAMPS** Catalogue for details for programs for up to 4 nights.

PROGRAM DURATION:

Day 1: noon arrival

Day 2: noon departure

PRICE:: CONTACT US

INCLUDES:

Program
Adventure Park Access
Meals &
Unlimited Water Refills



ENGINEERING & ADVENTURE

Recommended Age Group: 8-18

Group size: Up to 80 students



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Engineering and Adventure is a dynamic, educational program designed to immerse students in the basics of engineering and physics through hands-on activities. This unique program allows students to explore the principles behind ziplines, knot tying, and pulleys in an engaging outdoor setting. By participating in this program, students will develop critical thinking, problem-solving skills, and teamwork while experiencing the thrill of designing and building their own scale zipline systems.

SAMPLE AGENDA:

30 minutes Arrival, Registration

15 minutes AVENTURA Overview and Basic Zipline Design

10 minutes Pulleys

10 minutes Zipline

25 minutes Final Activity/Challenge: Make Your Own Zipline

90 minutes Adventure Park access (1 Circuit)

GENERAL CURRICULAR CONNECTIONS

Mathematics: Measuring distances, calculating angles, and using geometric principles in various challenges.

Art: Encourages creativity through design

Critical Thinking and Problem Solving: Encourages innovative thinking and the application of theoretical knowledge in practical scenarios.

Physical Education: Active living and general fitness

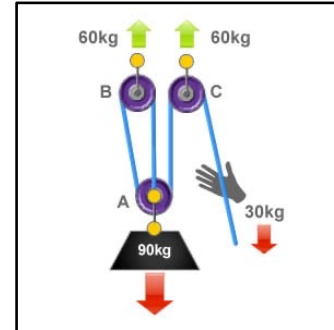
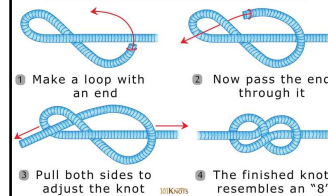


Figure 8 Knot Instructions



PROGRAM DURATION:

1.5 hours Engineering

1.5 hours Adventure Park

1 hour lunch and transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Program
Adventure Park Access
Meal & Unlimited Water Refills



AMAZING RACE (COMPASS WORK)

Recommended Age Group: 9-12

Minimum Height: 1.15M

Group size: 10-240 students

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Students will be introduced to orienteering and become familiar with compass work. **They will learn to take a compass bearing and navigate through an orienteering map.** Group initiative challenges at each checkpoint foster teamwork opportunities and character development. Teamwork is incorporated in order to complete the “amazing race” around the site. The team works through a series of primarily low rope activities in and hey will naturally begin to find a rhythm in their collaboration where they unleash the power of creativity and empowerment .

SAMPLE AGENDA:

09:00 - 09:30 Arrival, Registration and Introduction

09:30 - 10:00 Compass Bearing and Orienteering

10:00 - 12:00 Orienteering in Action through activities

12:00 - 12:30 Lunch

12:30 - 14:00 Adventure Park Fun (1 circuit)



PROGRAM DURATION:

1.5 hours Orienteering

1.5 hours Adventure Park

1 hour Lunch & Transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Program

Adventure Park Access

Meal & Unlimited Water Refills

GENERAL CURRICULAR CONNECTIONS:

Character Development: Collaborative decision-making, trust, self-awareness.

Life Skills: Problem solving, creativity & perseverance.

Nature & Science: map reading, compass work, orienteering.

Physical Education: Active living and general fitness.

Teamwork: Collaboration, Communication, Problem-solving.

FIND THE LEADER IN YOU

Recommended Age Group: 9-18

Group size: 6-20 students

GREAT
FOR
WWW

AVENTURA
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A five-day learning journey that utilizes concepts from Covey, Reiss, Goleman, Cuddy, and Sinek and ties these concepts to both indoor and outdoor activities. This experience has elements of building self-awareness, leadership development and team building along with concepts of emotional intelligence, which are integrated into the program. Students work together through indoor and outdoor activities designed to build self-awareness, responsibility and accountability.

Time management and planning tools are high-lighted, and journaling is encouraged. Program content is adjusted based on the ages of the participants.

The objective of the program is to set short term personal goals and purpose based on strengths and dreams.

GENERAL CURRICULAR CONNECTIONS

Life Skills: Problem solving, creativity & perseverance, collaboration, communication, resource management, strategic thinking, planning.

Character Building: Leadership, Integrity, self-awareness.



PROGRAM DURATION:

5 Days
9am-4pm

PRICE: CONTACT US

INCLUDES:

Facilitated Program
Adventure Park Access
Meals &
Unlimited Water Refills

FOREST ESCAPE POWERED BY GPS

Recommended age group: 11-18

Group size: 6-1000 students

NEW!

AVENTURA
LIVE TO EXPLORE

The "Forest Escape Powered by GPS" is a nature-focused, interactive adventure designed for students aged 11 to 18. This program blends the excitement of a traditional scavenger hunt with modern gamification techniques, utilizing GPS-based challenges that are deeply connected to the natural environment. The experience culminates in a meaningful tree-planting activity, symbolizing the program's commitment to environmental stewardship. The program can be conducted at Aventura Parks or within school grounds, offering flexibility and adaptability to different environments.

PROGRAM OBJECTIVES

- Foster Connection to Nature
- Enhance Problem-Solving Skills
- Promote Environmental Stewardship
- Build Confidence
- Promote Physical Activity



GENERAL CURRICULAR CONNECTIONS

Life Skills: Problem solving, creativity & perseverance, collaboration, communication, resource management, strategic thinking, planning.

Character Building: Leadership, Integrity, self-awareness.



PROGRAM DURATION:

1.5 hours Forest Escape
1.5 hours Adventure Park
1 hour Lunch & Transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Program
Adventure Park Access
Meal & Unlimited Water Refills



FOREST ULTIMATE CHALLENGE

Recommended Age Group: 13-18

Minimum Height: 1.4M

Group size: 10-200 students



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In order to thrive, students must learn to work together. During this experiential team-building challenge, participants work through a series of engaging activities (**both low and high ropes**), where students must use skills of problem solving, planning, collaboration, communication, leadership, and innovation.

Throughout the challenge, Aventura facilitators work with the group to process the experience, and participants enjoy a group discussion while scores are being tallied. The winning team wins bragging rights and an Aventura prize!

GENERAL CURRICULAR CONNECTIONS:

Teamwork: Collaboration, Communication

Character Development: Collaborative decision-making, Problem Solving, Trust, self-awareness.

Physical Education: Active living and general fitness.



PROGRAM DURATION:

1.5 hours Ultimate Challenge

1.5 hours Adventure Park

1 hour Lunch & Transitions

PRICE: CONTACT US

INCLUDES:

Facilitated Program

Adventure Park Access

Meal & Unlimited Water Refills



SMF IN-SCHOOL PROGRAMS

Recommended Age Group: 6-12

Group size: Min 30 students

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include hands on science activities for **one hour in-school, utilizing methodologies by our Fun™**. By turning your classroom into a living laboratory, you can choose from over 50 hands-on activities and go beyond teaching the science standards—your students can experience them! Rated #1 in the US for nearly 20 years in the US, check our program list online www.sciencemadefun.ae.

designed to go hand-in hand with your science curriculum.

Academic & Educational

Appropriate

Information

and



Science Made FUN!
hightouch hightech



GENERAL CURRICULAR CONNECTIONS:

Science: Physical, Life, Earth.

PROGRAM DURATION:
1 hour/class of up to 30

PRICE: CONTACT US

INCLUDES:
Facilitated workshop In-School
Materials



INCLUSIVITY & DIVERSITY



We believe that inclusivity is at the heart of our culture and strive to share our unique natural environment with everyone, regardless of ability. Aventura is the first attraction in the middle east to be certified as a Certified Autism Center by the The International Board of Credentialing and Continuing Education Standards (IBCCES).

IBCCES was established in 2001 and provides a series of certifications focused on autism, neurodiversity, and cognitive differences.

The Certified Autism Center™ (CAC) credential requires IBCCES training and certification of at least 80% of public-facing staff in autism and sensory differences. The goal is to be better prepared and equip staff to provide services and experiences to all, including autistic and sensory-sensitive individuals.



The Ghafé

RESTAURANT

We know that an important part of a successful field trip is a nutritious and delicious meal.

We also have à la carte menu options, from The Ghafé, our in-house restaurant.

Complementary coffee/tea for The HEROES--Teachers & Chaperones.



AVENTURA
LIVE TO EXPLORE

FIELD TRIP MENU

Meal options (choice of)

Margherita Pizza + Fries
Chicken Tenders + Fries
Beef/Chicken Hotdogs + Fries
Beef/Chicken Burger + Fries
and Seasonal Fruit

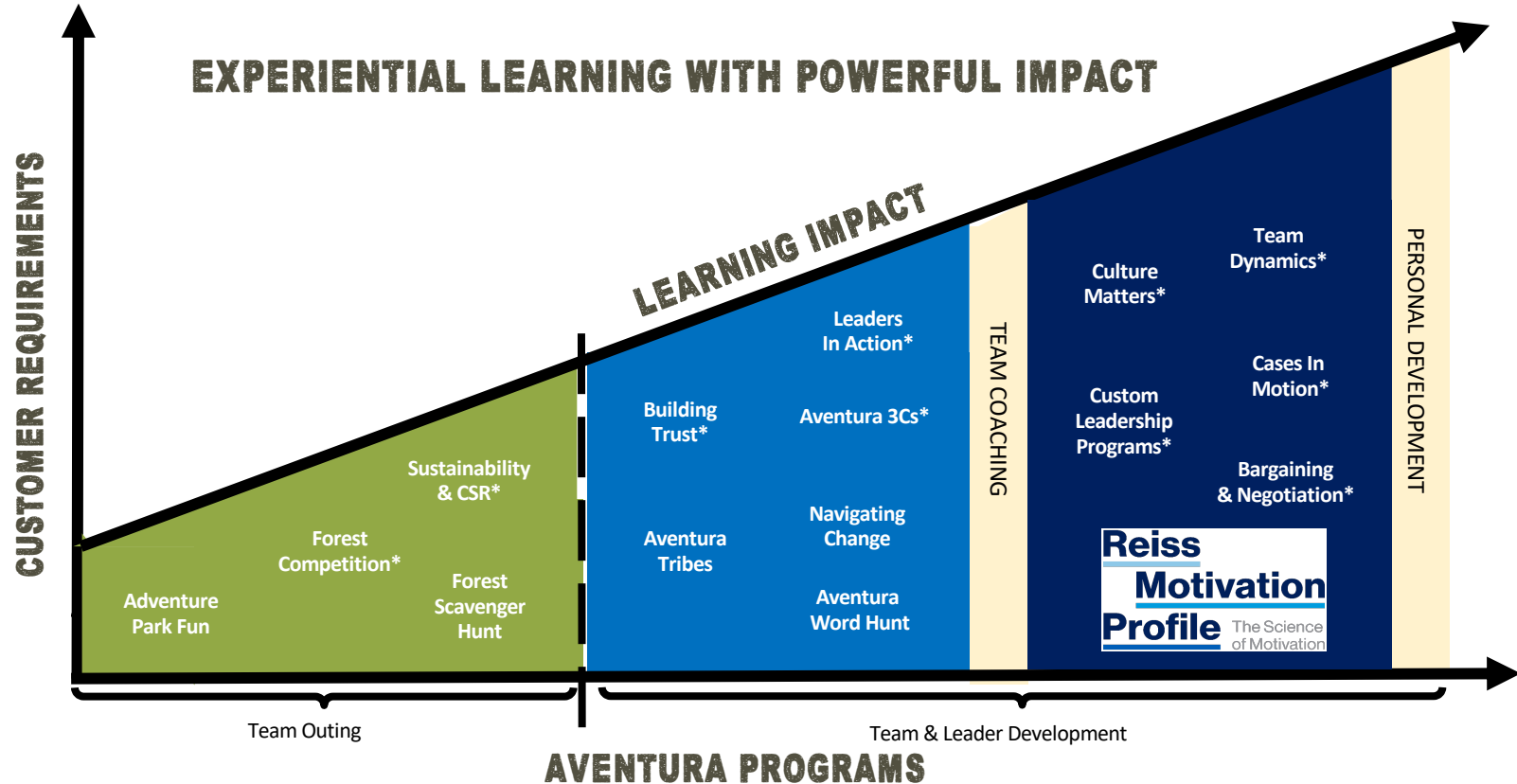
Beverage

Apple/Orange/Mango/Mix
Fruits Juice

PROGRAMS & WORKSHOPS FOR THE HEROES

TEAM BUILDING • OUTINGS • ONBOARDING

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* These programs and workshops can be adjusted with indoor and table-top activities.

PHOTO GALLERY



**SCIENCE MADE FUN™
(IN-SCHOOL &
AT AVENTURA)**



OVERNIGHT CAMPING



**IN-SCHOOL
TEAM BUILDING
FOR THE HEROES**



**FIELD TRIPS
AT AVENTURA**



AVENTURA
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**We believe it's important for children
to adopt a growth mindset,
And to build resilience and the skills to
persevere through adversity.**

LET NATURE BE YOUR CLASSROOM

CONTACT US:

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